

# Automated Vision-Based Toilet Assistance for People with Dementia

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## ABSTRACT

As the disease progresses, people with dementia increasingly require assistance with Activities of Daily Living (ADLs), including hygiene and toileting. In long-term care facilities, caregivers are responsible for accompanying residents to the toilet, which is not only time-consuming but not pleasant for either party. This paper presents an automated step-by-step system to guide people with mild dementia in using the toilet. The user's actions are detected and then compared to a model that specifies the correct toilet procedure, which includes toilet bowl actions and hand-washing. When inconsistencies are detected between the user's actions and the model, interaction with the user is initiated. A multimodal approach and feedback from healthcare professionals are used to tailor the interaction of the system specifically for users with dementia. Experimental results validate the functionality of the system to recognize actions performed by the user and provide suitable instructions to the user or alert a caregiver.

**Keywords:** AAL, Dementia, Assistive technology, Toilet assistance, Privacy-aware

## INTRODUCTION

Dementia progresses from a milder form, when the person's functioning is just beginning to be affected, to the most severe stage, when the person is dependent on others to perform ADLs, including personal hygiene and toileting<sup>1</sup>. In long-term care facilities, residents are accompanied to the toilet by caregivers, who wait inside or in front of the toilet to intervene if necessary. According to a survey of 1181 dementia caregivers (Cheng, 2017), 68% identified assistance with ADLs (e.g., bathing or toileting) as one of the most burdensome activities for caregivers. In addition, Drennan et al. (2011) report a lack of acceptance by people with dementia to be accompanied to the toilet by their caregivers, as this causes them embarrassment and discomfort. Since this is a stressful procedure for both parties that may have to be repeated several times throughout the day (Drennan et al., 2011), systems to assist people with dementia to use the toilet independently can be of benefit to both caregivers and the patients.

In this work, we present a vision-based system for automated toilet assistance for people with mild dementia. By analyzing the user's actions on the toilet

<sup>1</sup>National Institute on Aging's ADEAR Center <https://www.nia.nih.gov/health/what-dementia-symptoms-types-and-diagnosis> (accessed January 24, 2022)

against a predefined model for toilet-going, the system detects abnormal behavior and, in case of problems, prompts the user or alerts a caregiver. Through the use of a 3D sensor, the user's privacy is protected, and no identification of the user is possible.

## RELATED WORK

Assistive Technologies for Cognition (ATC) are defined by Gillespie et al. (2012) as “*any technology which assists cognitive function during task performance*”. These authors review ATC solutions and argue that such solutions can alleviate interpersonal tensions between caregivers and care recipients while increasing care recipients' independence, their self-confidence, and the cost-effectiveness of care.

As an example of a personal hygiene ATC system for people with dementia, Mihailidis et al. (2007) present a system for verbally guiding people with dementia through the procedure of washing their hands. Along this line of work, Labelle et al. (2006) analyze the effectiveness of interaction modalities to guide people with dementia in the task of hand-washing. The study reports that participants seem to prefer the presence of the caregiver due to the sense of reassurance it provides and that the inclusion of an additional acknowledgment message (e.g., “that's right”) when the patient performs a task correctly might have reduced the frequency of caregiver intervention. The idea of incorporating feedback into the interaction of automated systems with people with dementia is also presented by Stara et al. (2019) and by König et al. (2016). In particular, König et al. (2016) suggest avoiding exclamations such as, “Good job!” and, instead, maintaining an acknowledging tone.

With regards to ATC specifically dedicated to toilet assistance, Lumetzberger et al. (2021) propose a preliminary version of a vision-based system to assist cognitively impaired users with the usage of the toilet. Ballester et al. (2021) discuss the efficacy of different interaction modalities of an automatic toilet assistant, based on data gathered from focus groups with healthcare professionals. Building on these works, we present a system validated by 10 users, which automatically guides the user through the entire process of using the toilet, including hand-washing.

## DESCRIPTION OF THE SYSTEM

The main components of the proposed system are the cogvisAI sensor, the interaction module with its corresponding model to capture the toileting process, and the selected interaction modalities.

### CogvisAI Sensor

The cogvis AI sensor uses Microsoft's KINECT technology, with only the 3D sensor part and no built-in operational RGB camera. The generation of depth data is similar for all commercially available sensors (Schöning, 2016). The operation is based on the Time-Of-Flight (TOF) principle: an infrared light is emitted and the device measures for  $512 \times 484$  pixels individually



**Figure 1:** Samples of depth images captured in the laboratory toilet room.

the distance the light traveled before being reflected by an object back to the sensor - similar to an echo sounder. The TOF method with continuous light signal (“continuous wave”) calculates the distance of a point by the phase shift between the reflected and transmitted signal. The output of the sensor is a depth image in which each pixel is assigned a depth value. In a depth image, distances to the sensor are measured and displayed in a variety of gray tones using the captured distance data. Figure 1 shows samples of depth images captured during the experimental validation in the toilet.

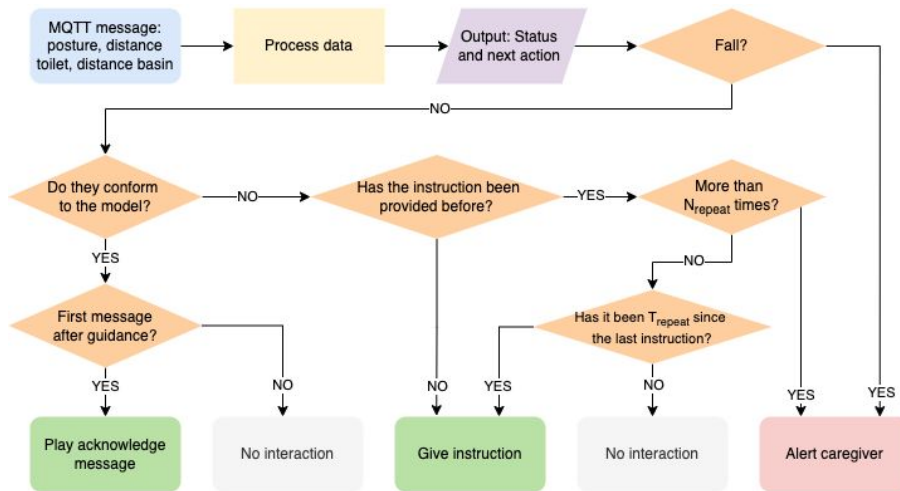
### **Privacy and Identification**

Voydock et al. (1983) describe identification features as the attributes that enable individuals to be identified, and are classified as primary or secondary. Primary identification features of a person are those attributes with the help of which a person can be clearly identified. To make these attributes irretrievable, they must either be encrypted or deleted (Shadlau, 2009). Secondary identification features are those attributes that, on their own, do not enable a person to be uniquely identified, but when combined, can lead to a clear recognition of an individual. For the identification of a person from images, the primary attributes would be their faces and the secondary attributes comprise height, weight, and dimensions of body parts. The cogvisAI system is not capable of capturing primary identification features, as the depth sensor only provides 3D data and no brightness information, so the texture of the objects in the image is not captured. Only secondary identification features are present, as depth images can be used to measure height and volume (Kouno, 2012). However, the discriminating power and calculation of, for example, weight, are not accurate for unambiguous and error-free identification.

### **Interaction Module**

The interaction module is responsible for determining which type of interaction should be initiated. Figure 2 shows the flow chart of the interaction module.

The process begins with an MQTT message as input from which the user’s status and action are inferred. In the event of a fall, a caregiver is alerted directly and a reassuring message is displayed to the user while the caregiver is on the way. The next step is to verify that the user’s status and action are consistent with the predefined model. In case of deviation, the corresponding instruction is given to the user. If the instruction is successful and the user performs the action requested by the system, an acknowledgment message



**Figure 2:** Flowchart of the interaction module.

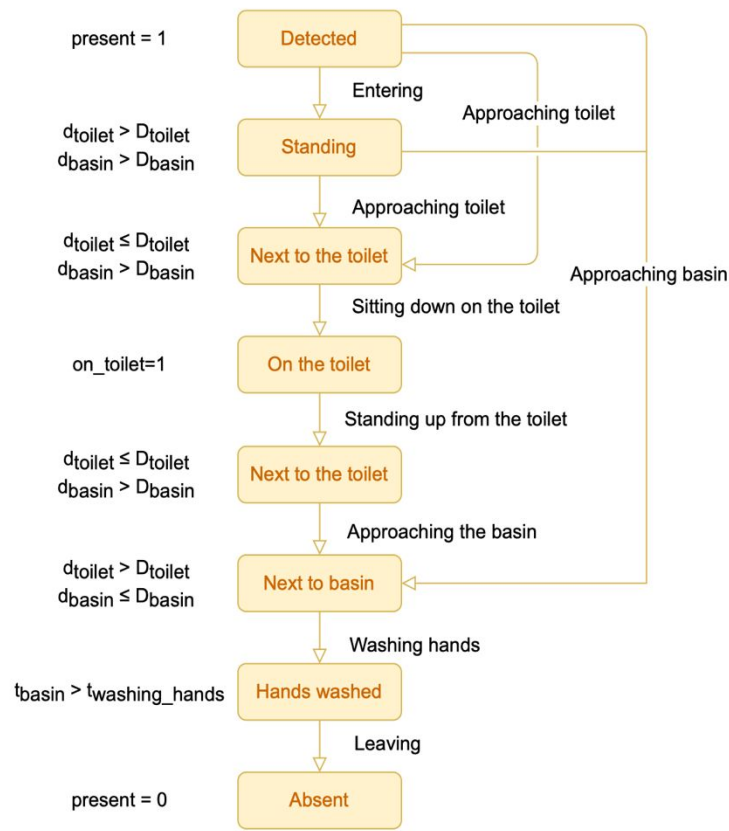
is displayed to reassure the user that he/she has done well. Otherwise, the instruction is repeated. If after repeating the instruction  $N_{repeat}$  times, the user still does not perform the expected action, an alert is sent to the caregiver informing them that the resident is having trouble using the toilet. As in the case of a fall, a reassurance message is displayed to the user to help him/her remain calm until the caregiver arrives.

### Model for the Toilet-Going Procedure

The model defined to represent the correct toilet procedure consists of a sequence of steps (see Figure 3) and time thresholds for the duration of the different steps. The steps in the model must be performed in this specific order and within a specified time frame in order for a user's actions to be considered correct. Any deviation from this sequence will be interpreted as anomalous behavior. The time thresholds have been set heuristically for development purposes and should be investigated further in the future. The status (shown inside the boxes in Figure 3) is determined based on the last message published by the cogvisAI sensor, which contains information about the posture of the person (standing, sitting or fallen), the distance from the toilet,  $d_{toilet}$ , and the distance from the basin,  $d_{basin}$ . These distances are compared to distance thresholds ( $D_{toilet}$ ,  $D_{basin}$ ) to determine if the user is at the expected point, and in combination with the user's body posture, infer the user's status. The conditions associated with each status are listed to the left of the flow diagram in Figure 3. By combining the user's status with a record of previous actions, the system determines which step of the procedure the user is in and what the next action should be (shown on the right side of the flowchart in Figure 3).

### Interaction Modalities

The effectiveness of an automated assistance system ultimately depends on its ability to interact with the user. As a means of overcoming the barrier caused

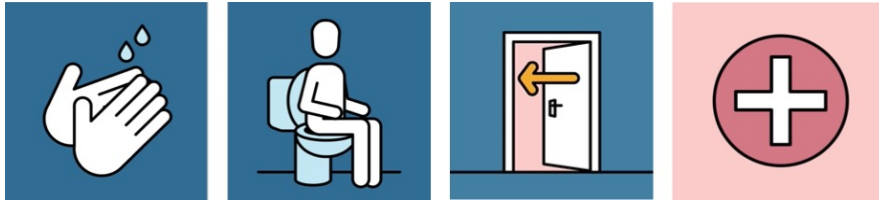


**Figure 3:** Model for the toilet-going procedure.

by the communication impairments in people with dementia, a multimodal approach is employed, as proposed by Smith et al., (2011) and Fried-Oken et al. (2015). Instructions are given verbally and are accompanied by visual support. Verbal messages are designed to be as short and clear as possible, maintaining a courteous tone, and are recorded by a female voice. In future implementations, it is envisioned that messages will be recorded by a caregiver at the care facility where the system is to be installed, as suggested by Orpwood et al. (2005). As visual support, simplified animations and icons are displayed on a screen. Figure 4 shows four samples of the visual support used in the instructions. As well as conveying the message in a complementary format, visual support helps the user identify the audio source, which is a desirable feature according to König (2016).

## EXPERIMENTS

Experiments are conducted to validate the system's capability to 1) recognize user actions and 2) provide suitable instructions. The former allows us to determine the reliability and accuracy of the modules for person tracking and action detection. The latter gives information on the actual capabilities



**Figure 4:** Samples of the icons designed as visual support to give instructions to the user.

**Table 1.** Description of scenarios for functional testing.

Input	Expected output
1. The user enters the room, uses the toilet, washes his/her hands and leaves the room.	No interaction from the system.
2. The user enters the room, washes his/her hands and leaves the room.	No interaction from the system.
3. The user enters the room and delays his actions until he is guided through all the steps (approaching the toilet, sitting on the toilet, getting up from the toilet, approaching the basin and washing his hands, leaving the room).	One instruction and acknowledgment message for each step (5, in total).
4. The user enters the room and delays his actions until he is guided through all the steps (approaching the basin and washing his hands, leaving the room).	One instruction and acknowledgment message for each step (2, in total).
5. The user enters the room, sits on the toilet but is unable to stand up.	No interaction until the “get up” step, where 2 instructions are repeated. No acknowledgement message. A reassurance message is given.
6. Open scenario	N/A

of the model to capture the different steps during the process of using the toilet.

According to Orpwood et al. (2005), only validated prototypes should be tested with people with dementia, as early-stage devices could provoke anxiety and future rejection in these users. In total, 10 cognitively healthy users participated in the tests.

### Methodology

Validation of the system is conducted in a laboratory toilet room under controlled conditions. Test participants are requested to perform five fixed scenarios (as described in Table 1) and one open scenario, in which the participant is free to act as he/she wishes, to test how the system reacts to unforeseen situations. For each participant and scenario, 1 point is awarded for each correct recognized action and each correct interaction, and 0 points in case of error.

**Table 2.** Average scores for action and scenario.

	Standing	Next to the toilet	Sit down	Stand up	Next to the basin	Hands washed	Left room
1	1	0.9	1	1	0.9	1	1
2	1	-	-	-	1	1	1
3	1	0.9	1	1	0.9	1	1
4	1	-	-	-	1	1	1
5	1	1	1	-	-	-	-
Mean	1	0.93	1	1	0.95	1	1

## Results

Table 2 shows the accuracy of recognition obtained for each of the actions. The actions are correctly recognized (100% accuracy) in 5 out of 7 cases, except for “Next to the toilet” and “Next to the basin” actions (93 and 95% success, respectively). The reason for this difference is that, unlike the other actions, the recognition of these two actions is based on the user being located within the distance range.

Regarding the results of the interaction module, all interactions were correct in the 5 fixed scenarios, for all 10 participants, for the 3 types of messages: instructions, acknowledgment and reaffirmation. As for the open scenario, Table 3 shows a description of the actions performed by the participants and of system responses.

The interaction is correct in 8 of the 10 unplanned situations. No interaction is initiated in cases that were not planned but are not anomalies, such as drinking water from the tap (P3). Instructions are given when the user behaves erratically (P5, P7, P8, P9 and P10) and their action is acknowledged when they follow the instruction given. In 6 of the 10 cases, a caregiver is alerted. Of these 6, 3 are emergencies (P1, P4 and P6) while the other three are due to the user not following instructions (P2, P7 and P10). Although the intervention is correct for P7 and P10, the caregiver alert should differentiate between emergencies and erratic behaviors so as not to overload the staff. Finally, P4 is in a dangerous situation, so the system should not wait to give the instruction two times to call a caregiver.

## CONCLUSION

In this work, we have presented a system to automatically guide people with mild dementia in the toilet. It is a privacy-aware system, which prevents user identification, and whose interaction has been specifically designed for people with dementia. Experimental results validated the system’s ability to detect user actions with 98% accuracy and interact accordingly with the user or alert a caregiver in 100% of fixed scenarios and 80% of unplanned scenarios. Since this prototype has been successfully validated with cognitively healthy people, future work will involve testing the different components of the system with users with dementia.

**Table 3.** Description of participant's actions and system's interactions for the open scenario.

P	Actions	Interaction	OK?
1	The user sits down on the floor.	Fall detected, caregiver alerted.	Yes
2	The user sits on the toilet, stands up and sits on the toilet until the end of the test.	“Stand up”(x2) + caregiver alerted when the user is seated the second time.	No
3	The user drinks water from the basin faucet.	No interaction (detected as hand-washing).	Yes
4	The user climbs onto the toilet.	“Sit down” (x2), caregiver alerted.	No
5	The user stands still in the center of the room, follows the instruction, gets close to the toilet, goes to the basin, washes her hands and leaves.	“Approach toilet/basin” + “Acknowledgment message” + no interaction.	Yes
6	The user sits down on the floor.	Fall detected, caregiver alerted.	Yes
7	The user gets close to the toilet, does not sit, approaches the basin, and goes to the corner of the room.	“Wash your hands” (x2), caregiver alerted.	Yes
8	The user stands closer to the toilet, goes away and leaves.	“Sit down” + no interaction.	Yes
9	The user goes to the corner of the room, follows instructions, washes his hands, stands still and after 2 instructions leaves the room.	“Approach the toilet/basin” + “Acknowledgment message” + “Leave the room” (x2) + “Acknowledgment message”.	Yes
10	The user wanders around the room.	“Approach the toilet/basin” (x2), caregiver alerted.	Yes

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