# How to Support the Appropriate Method Selection in Design-Technology-Convergence?

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# ABSTRACT

Technical products have an increasing variety of functions. This leads, on the one hand, to a continuously increasing product complexity. On the other hand, the actual development work also becomes more complex. Due to this fact, interdisciplinary and flexible development is becoming essential to maintain competitiveness. Project managers are increasingly confronted with major decisions. They range from fundamental product decisions to the selection of suitable method support. In order to be able to make adequate decisions in this volatile and complex development environment, valid basis and support for decision-making are required. The aim of this contribution is, in the special context of the so-called design-technology-convergence, i.e., the early stages of product development (PD), to provide both a possibility for valid design decisions and a support for the selection of adequate development methods.

**Keywords:** Management strategies, Creative methods and tools, Design strategy, Design method, Human-centered design

# **OBJECTIVE AND SIGNIFICANCE**

In technical product development (PD), a steady increase in product complexity has been observed for decades (Schönmann, 2012; Schuh et al., 2017; Gärtner, 2019) New technologies lead to a steady increase in complexity of development activities in addition (Reichelt et al., 2021) and ultimately also lead to an increase in uncertainties and risks in the development of new technologies and products (Werner, 2017; Bennet & Lemoine, 2014) Due to this fact, interdisciplinary and flexible development is becoming essential to maintain competitiveness. Project managers are increasingly confronted with major decisions in different levels of PD.

In PD, countless decisions are made that affect the design of the product and thus its success (Ebel et al., 2021). In order to be capable of making decisions, knowledge of the current development status is essential. Especially in the early phases of development, so-called design decisions are of central importance (Gärtner, 2019). These significantly determine the product gestalt, the appearance. Therefore, the final design decisions are usually determined by top management (Reichelt et al., 2021).

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As central connection serves technical design, which combines the subaspects of styling and engineering in the early phases of the development process. This stage of the process is also known as design-technologyconvergence (D-T-C) and creates a field of tension and solutions that brings together aesthetic and technical developments. The D-T-C process is characterized by highly interdisciplinary collaboration (Schmid & Maier, 2017; Reichelt et al., 2021). Due to the special importance and positioning in PD, as well as the prevailing interdisciplinarity, a variety of decisions exist. In addition to the decision for a product design, the selection of adequate methods is also of central importance for a successful product design (Reichelt et al., 2021).

Key performance indicators (KPIs) are generally used throughout the company to provide the necessary information as a basis for decision-making (Bender & Marion, 2016). In research there is a lot of knowledge about business KPIs but little about PD-relevant KPIs (Bender & Marion, 2016; Taylor & Ahmed-Kristensen, 2016). This is mainly due to the fact that project progress in product development is difficult to measure (Bender & Marion, 2016; Taylor & Ahmed-Kristensen, 2016; Böhm, 2019).

In this contribution, we therefore investigate which KPIs can be applied in the specific domain of D-T-C. The goal is to define a first approach, which on the one hand enables a support for design decisions. On the other hand, the approach should also support the project manager in situation-adequate method decisions in interdisciplinary design development.

### STATE OF THE ART

The current state of research and practice on the use of KPIs in PD is briefly presented below. Based on this literary illustration, previous research results on KPIs for design decisions and method selection are presented in more detail. Ultimately, further needs for research can be derived from these considerations.

KPIs can basically be divided into leading and lagging KPIs (Kaplan and Norton, 1996): leading KPIs reflect the actual process performance (impact on processes), whereas lagging KPIs measure the success of a process or project. In their case studies, Taylor & Ahmed-Kristensen (2016) found that lagging KPIs in particular are used in PD. These are mainly retrospectively measured and do not describe the actual PD progression, and therefore do not allow real-time measurement (Bender & Marion, 2016; Ebel et al, 2021).

In general, performance measurement is difficult in the development process (Bender & Marion, 2016; Taylor & Ahmed-Kristensen, 2016; Werner, 2017). Bender & Marion (2016) mention as reasons the heterogeneity of activities that engineering design entails: In practice, there is no reference process by which each project can be evaluated. The prevailing dynamics within PD lead to different evaluation criteria, which change from module to module. This volatility of evaluation criteria is further increased by the interdisciplinary nature of the process (Bender & Marion, 2016, Ebel et al. 2021). Furthermore, it is difficult to quantify results or activities in the PD (Werner, 2017). Moreover, the success of a developed product cannot be attributed purely to the performance of Research & Development, as other departments of the company are also involved (Bender & Marion, 2016; Werner, 2017).

From the company's point of view, the long-term outcome (product) of a PD is ultimately more relevant than the short-term output of a single development activity (Bender & Marion, 2016). As essential success factors for the product and thus for its PD can generally be considered the fulfillment of requirements for the product (Albers et al., 2019). The degree of fulfillment is used in practice at certain milestones in PD to make decisions about the current development state (Ebel et al, 2021). The Technology Readiness Level (TRL) (Straub, 2015) is a common example for measuring this degree of fulfillment. The main problem here is the time lag between development, evaluation, and decision-making (Ebel et al., 2021).

With regard to the design decisions, which are primarily made in the early phase of PD, there are further specific challenges in the application of classic KPIs in addition to those mentioned above. The difficulty in evaluating early concept states is that only an estimate of later success can be made, since both the requirements and the target definitions of the product are anticipated derivations which depend on countless external factors that cannot be captured (Bender & Marion, 2016). A key characteristic of the initial phase and thus also of D-T-C is the prevailing presence of a high degree of uncertainty and dynamism, since the requirements for the product are only analysed and defined in the course of these initial development phases (Albers et al., 2019). According to Werner (2017), a valid estimation of success factors is not possible and the use of corresponding KPIs is not suitable as a basis for decision-making. There are already a few approaches for general PD activities: Bender and Marion (2016), for example, present necessary characteristics that KPIs for PD activities should have, but they do not mention any specific indicators. As another approach, Werner (2017) suggests classical considerations of cause-and-effect principles. However, the use of these is not considered applicable for the early and thus uncertain phases (Bender & Marion, 2016). Ebel et al. (2021) focus on measuring the project status using digital twins, or examining the maturity of the engineering artifacts created. However, design decisions are in their nature consistently opposed to rational and quantifiable decisions (technological, strategic), since the basic parameters for a decision are not descriptive, but much more intuitive and creative. This specific nature of formal design decisions has not yet been studied scientifically (Gärtner 2019).

In addition to design decisions, the targeted use of methods for general PD (Birkhofer, 2008; Albers et al., 2019, Baschin et al., 2021), as well as for design development (Reichelt et al., 2021), is essential in project management. A variety of methods are available for the *method decision*, which are intended to improve the engineering work itself and thus the core criteria of quality, costs and time (Schneider & Lindemann, 2005; Birkhofer, 2008). Especially due to new methods, such as agile methods, PMs are increasingly faced with the challenge of selecting the adequate method for the

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development process (Böhm, 2019; Baschin et al., 2020 & 2021). According to Baschin et al. (2020) and Albers et al. (2019), there are currently no selection tools or methods in use, which enable adequate method decisions based on KPIs, especially in the dynamic environment of PD.

Individual approaches have been presented in the literature that can support method selection for specific use cases: For example, Albers et al. (2015) presented the InnoFox method selection tool. With the help of this tool, suitable methods, especially from the field of knowledge management, are suggested based on the available resources and according to the corresponding development tasks. The focus here is on the consideration of the available resources. However, the development tasks can only be selected from a pre-defined reference process. Thus, only limited account can be taken of situational requirements, especially in the case of design-specific activities.

Another approach to method selection in general PD was presented by Albers et al. (2019): Depending on the current development task, a suitable methodological approach is suggested. Thereby, the decision is based on product attributes and related development paths. However, specific activities of the PD are only taken into account to a limited extent. Therefore, this approach provides guidance mainly at the planning stage.

As a further approach, Baschin et al. (2020) present a general method to support to plan the use of methods in the project planning. In the meantime, an advanced development of this approach has been presented (Baschin et al., 2021). However, the approach focuses primarily on the analysis of boundary conditions. A consideration of activity conditions, or the situational analysis are not undertaken.

In particular, the field of D-T-C considered in this paper is not limited to processes with regard to method selection, but rather also with regard to design activities (Reichelt et al., 2021). As described earlier, these show significant differences from other PD activities. In particular, the high variation of issues considered in D-T-C makes it very difficult to investigate factors influencing design activities (Maier & Fadel 2003). This is another constraint to method decisions in D-T-C. Overall, the state-of-the-art shows that there is still a need for investigation with regard to design decisions and method decisions in D-T-C.

#### **METHODS**

For a basic understanding of the application of KPIs in technical PD and in particular D-T-C, a systematic literature research (L) was conducted (see state of the art). In Addition, this research served as basis for the identification of performance metrics used in practice.

Based on the literature research, further KPIs existing in the practice were investigated in workshops (W) with experts from the automotive industry. The workshops were conducted from July to November 2021. Employees from the areas of design, ergonomics and technology development were selected as experts. A total of 19 workshops could be evaluated. Using open questions, further relevant performance indicators were identified directly from practical application. However, no evaluation of the applicability and transferability of these KPIs to design decisions was done in these workshops. Therefore, additional interviews (I) were conducted with experts from D-T-C. A total of 10 experts participated in the early 2022 interviews. To evaluate the applicability of the researched KPIs to the characteristics of the D-T-C, a collection from KPIs was evaluated. This collection represents a summary of KPIs from the literature as well as the expert workshops. A preselection was made because, as described above, not all known KPIs are applicable per se for design decisions. The synthesized KPIs were evaluated using a 5-point Likert scale with regard to their applicability to design decisions. Since the literature in the area of design-relevant KPIs is limited, the experts were additionally asked with open questions about KPIs known to them for design decisions.

With regard to KPIs for method decision-making in D-T-C, no adequate KPIs could be identified in the literature. Therefore, a collection of potential KPIs was created by means of open questions within the expert interviews (I).

Based on the results of the different investigations, a first approach for appropriate decision-making in the D-T-C was derived.

#### RESULTS

As a result of the systematic literature research, 30 KPIs for performance measurement in technical PD could be identified. However, the majority of the most frequently named and most frequently used KPIs represent so-called success factors (lagging KPIs). Since the success factors are determined after the project is completed (e.g., exact return of investment), they have no active influence on the dynamic decisions in the course of development. In particular, these KPIs cannot be applied to design decisions and were therefore excluded from further investigation. In addition to the success factors, there are other KPIs that are also not suitable for design decisions: This applies in particular to financial indicators, such as cost of delay or profit, which are only indirectly related to product development activities (Bender & Marion, 2016; Taylor & Ahmed-Kristensen, 2016).

Based on these restrictions, a reduction was made to essential KPIs that could have an impact on design decisions. The following KPIs were selected for further investigation according to the literature research:

*Customer Satisfaction* (8) (Bach et al., 2017; Bender & Marion, 2016; Burger, 2016; Ebel et al., 2021; Hanschk, 2021; Hinsch, 2019; Niemann & Pisla, 2021; Taylor & Ahmed-Kristensen, 2016); *Delta planned vs. actual Quality* (6) (Dombrowski & Wullbrandt, 2019; Atzberger et al., 2019; Atzberger et al., 2020; Ebel et al., 2021; Künzel, 2016; , Schmidt et al., 2018); *Time-to-Market* (4) (Dombrowski & Wullbrandt, 2019; Atzberger et al., 2019; Schmidt et al., 2018; Werner, 2017); *Design Development Time* (2) (Atzberger et al., 2020, Gärtner, 2019); *Quantity of Change Requests* (Ebel et al., 2021); *Delta planned vs. actual Time* (Ebel et al., 2021); *Overall Aesthetics Appearance* (Gärtner, 2019); *Degree of Intuition* (Gärtner, 2019); *Fulfillment Corporate Identity/Design* (Gärtner, 2019); *Designcosts* (Gärtner, 2019). In the first expert workshop (W), the experts were asked about known and applied KPIs in the design process. The results of this question were mainly characteristic parameters that characterize the development status. No explicit factors were named as indicators for the design decision. The KPIs named partly correspond to the KPIs named in the literature or specify them (see Table 1).

It was observed that central design decisions take place at specific points in the development process and are mostly data-based. Unlike technical, strategic judgments, the judgment of aesthetics is difficult to objectify and quantify. Based on the assessment of the fulfillment of requirements or the fulfillment of specifications, the so-called maturity level can be estimated similar to the TRL (Straub, 2015) and used as a basis for decision-making. However, these requirements evolve analogously to the design concepts. Therefore, a dynamic estimation in the course of the project is advisable, or unavoidable. Furthermore, as a rule, only estimates can be made for certain parameters, which ultimately contribute a tendency in the rating of design variants.

The KPIs identified from the literature (L) and the workshops (W) were evaluated by experts during the interviews (I) in terms of applicability to design decisions.

Table 1 presents all key results related to the design decisions. The KPIs investigated are mentioned. In addition, the source of each KPI from the literature (L), and the expert workshops (W) is indicated, including the number of mentions. The results of the applicability evaluation using the 5-point Likert scale are also enlisted.

Based on the results, the various KPIs can be divided into the following categories based on their focus: *superior*, *aesthetics*, *strategical*, *technical*, *economical* and *user requirements*.

Based on the assessments for applicability of the proposed KPIs, the following results were determined:

- The experts were clearly certain that a total of 3 of the 18 KPIs were also suitable for design decisions. These are: *Requirement Fulfillment*, *Fulfillment of Technical Specifications, and Usability / User Experience*
- Overall Aesthetics Appearance, Fulfillment Corporate Identity/Design, Producibility, Dimensional Deviations, Designcosts, and Degree of Intuition were positively assessed by the majority.
- Fulfillment of Strategic Requirements, Time-to-Market, Design Development Time, Delta planned vs. actual Time, Estimate Production Costs, and Customer Satisfaction were assessed as tending to be applicable
- The following KPIs were rated as rather unsuitable: *Quantity of Change Requests, Weight Estimation, and Delta planned vs. actual Quality*

In the context of method decisions, no relevant KPIs for the use in D-T-C could be identified in the previous literature review. Therefore, during the expert interviews (I), the experts were asked about possible factors for the selection of suitable methods in the design process. The following collection of conceivable criteria emerged:

КРІ	Source	Applicability for Design Decisions
Superior		
Quantity of Change Requests	L(1), W(2)	
Requirement Fulfillment	W(10)	
Aesthetics		
Overall Aesthetics Appearance	L(1), W(1)	
Strategical		
Fulfillment Corporate Identity/Design	L(1)	
Fulfillment of Stratetic Requirements	W(4)	
Time-to-Market	L(4)	
Technical		
Weight Estimation	W(1)	
Delta planned vs. actual Quality	L(6), W(5)	
Fulfillment of Technical Specifications	W(5)	
Producibility	W(4)	
Dimensional Deviations	W(3)	
Economical		
Delta planned vs. actual Time	L(1), W(5)	
Design Development Time	L(2)	
Designcosts	L(1)	
Estimate Production Costs	W(4)	
User Requirements		
Degree of Intuition	L(1)	
Customer Satisfaction	L(8)	
Usability, User-Experience	W(4)	
		0 2 4 6 8 10
fully rather applies apply	neither	rather does not no not apply apply opinion

 Table 1. Overview of the applicability of identified KPIs for design decisions.

- *method-specific:* implementation effort; transferability of methods., purpose, data basis
- *user-specific:* knowledge of the method; personal preference; user/target group; type of collaboration (teamwork vs. individual)
- activity-specific: available resources; project stage; development type, activity objectives

It is generally apparent that there is no consistent procedure for selecting suitable methods in practice. The vast majority of experts consider support in deciding on a method to be useful and necessary.

## **APPROACH ON METHOD SELECTION**

Ultimately, the results show that a new approach is needed to support project managers in decision making, especially in the field of D-T-C. In particular for design activities, performance measurements are very difficult to implement. Due to the characteristics of the early phases, which are characterized by very volatile and uncertain, but also free design spaces (Reichelt et al., 2021), a

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large number of KPIs are not directly transferable (Bender & Marion, 2016). Especially for KPIs that can be assigned to the classic development goals of costs, quality, and time, only estimates or forecasts can be made in the early phase. These can only be measured retrospectively as project success factors.

Ideally, KPIs should be situationally sensitive according to the prevailing PD activities (Bender & Marion, 2016; Neely et al. 2000). Therefore, it is reasonable to define the so-called leading KPIs on a project-specific basis and to continuously develop them (Taylor & Ahmed-Kristensen, 2016; Bender & Marion, 2016; Albers et al., 2019). These statements are also reflected in the results from the workshops. The definition of project-specific KPIs applies to design decisions as well as to the decision of situationally appropriate methods. The literature shows that there is no real separation between KPIs for design decisions and method decisions.

Figure 1 shows the variety of decisions in the domain of D-T-C. Project managers are confronted with general decisions on processual level, for example major decisions on the product specification. On the other side there are design decisions with concentrate on the specific product gestalt and cannot be supported directly with common KPIs. In between of those different levels of decision-making the domain of D-T-C is situated. Due to the interdisciplinary combination between technology and design activities a variety of different methodical approaches are possible to both enable product related decisions (on process and design level) and support the developer team in their different activities.



**Figure 1**: Differentiation between processual, design oriented and methodical decisions in the context of D-T-C.

Therefore, our approach includes the deliberate separation of processual, design-oriented, and methodical decisions:

*Process decisions* are based on the numerous known and established KPIs, which enable control of the entire process. All relevant departments must be taken into consideration for the decision-making process.

Design decisions are based on KPIs from the identified categories: superior, aesthetics, strategic, technical, economical and user requirements. This

ensures that all decision-making criteria relevant to design development are identified and taken into account. Analog to the process decisions, all relevant departments and their requirements should also be included here. However, the decisions primarily concern the product and not the PD process.

*Method decisions* are primarily based on the assessment of the prevailing development complexity. For this purpose, the method-specific, user-specific and activity-specific complexity level can be determined and used as a basis for method selection. In contrast to the other two levels, the method decisions primarily address the activities of the D-T-C and apply to this specific domain. Effects on the rest of the PD process are conceivable, but the decisions significantly affect the domains of the D-T-C.

Possible factors on which the decisions can be based on have a certain intersection and influence each other. However, as our research shows, different foci are required, so different performance indicators must be used according to the specific level of decision-making.

#### CONCLUSION AND OUTLOOK

Starting with the general description of the need for a detailed investigation of appropriate KPIs in the context of D-T-C, the current state of research and practice regarding PD-relevant KPIs was first presented. In addition to the general use of KPIs in PD, the focus was on relevant decisions in the early phases, in particular D-T-C: design decisions and method decisions in the design development process.

Based on the current status, the preceding systematic literature research made it possible to identify specific KPIs that are used in PD. These KPIs were supplemented with further mentions from expert workshops.

Since the transferability of PD KPIs to the early phase faces some hurdles, interviews with experts from D-T-C were conducted. They evaluated the previously researched, supplemented, and pre-sorted KPIs in terms of applicability in the context of the design process.

The findings clearly show that an approach is needed to support project managers in the particularly volatile and uncertain early phases, or D-T-C, with suitable indicators for decision-making. Therefore, based on the findings of the investigations, a first approach was formulated, how a support in decision-making (in processual, design oriented and methodical manner) can look like. Essentially, a subdivision and specific consideration of KPIs is necessary with regard to design decisions and method decisions. For each decision type, initial properties were presented on which the KPIs should be based.

As further work, we will elaborate and develop the approach. In particular, we need to extend our current collection and define suitable KPIs for the different decision types. These must be reviewed for quantifiability. When defining KPIs, the dynamic adjustment in the course of the D-T-C must be taken into account. Further research and follow-up workshops with the experts will therefore be conducted as the next steps. In addition to the performance measurement, a collection of methods for the D-T-C activities will be created, in order to provide relevant and adequate methods, especially for the method decision. Finally, the further developed approach will be applied and evaluated.

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