# Understanding Human Decision-Making when Controlling UAVs in a Search and Rescue Application

Sophie Hart<sup>1</sup>, Victoria Banks<sup>2</sup>, Seth Bullock<sup>1</sup>, and Jan Noyes<sup>1</sup>

<sup>1</sup>Faculty of Engineering, University of Bristol, Bristol BS8 1UB, UK <sup>2</sup>Thales Technology, Research, and Innovation, Reading RG2 6GF, UK

# ABSTRACT

The introduction of Unmanned Aerial Vehicles (UAVs) within Search and Rescue operations provides human operators with 'eyes in the sky'. However, little attention has been paid to the implications of UAV technology on the sensor operator responsible for analysing UAV data, such as aerial imagery. This is despite the integral nature of the role for supporting the mission objective, namely, locating the missing person(s). Within the field of Human Factors, theoretical decision models have been used to identify user requirements for interfaces, training protocols, workstation layouts, and decision aids. We propose that decision models can be applied to the study of Human-Robot Interaction. Thus, the current paper presents a literature review of decision models used within Human Factors. The provision of a UAV within a Search and Rescue operation is used to case study the utility of these decision models for capturing the aspects of decision-making exercised by the sensor operator.

**Keywords:** Human-Robot Interaction, Human Factors, Decision modelling, Unmanned Aerial Vehicle, Search and Rescue

# INTRODUCTION

Rapid advancements in sensor technology and artificial intelligence have enabled the application of robotics within sociotechnical systems to provide additional information sources that support the compilation of situation awareness (SA) (Riley and Endsley, 2005). For instance, Unmanned Aerial Vehicles (UAVs) provide the human operator with access to multiple perspectives on their environment using onboard payload sensors (e.g., cameras) (Cahillane et al., 2012). In that sense, UAVs enhance SA by providing operators with 'eyes in the sky'. However, introducing a non-human agent within the control-feedback loop is not a straightforward process (Banks and Stanton, 2016). The introduction of automation has contributed to several fatal incidents, such as the Tesla crash (Banks et al., 2018) and two Boeing 373 Airmax crashes (Endsley, 2019) due to emergent interaction issues and misunderstandings concerning the capabilities of the non-human agent. To that end, it is crucial to establish effective human-robot partnerships so that human operator(s) and robots can effectively cooperate as a team.

The study of human-robot partnerships falls within the human-robot interaction (HRI) research domain. This has been formally defined as "a field of study dedicated to understanding, designing, and evaluating robotic systems for use by or with humans" (Goodrich and Schultz, 2008, p.1). Human Factors (HF), namely the study of human interaction with other humans and system elements (Dul et al., 2012), is a prominent research area within HRI which has identified numerous relevant issues. For example, commonly cited challenges surround the topics of situation awareness (Riley and Endsley, 2005), operator workload (Hooey et al., 2018) and human-automation interaction issues (de Visser and Parasuraman, 2011). All of these factors contribute to an individual's ability to process information and make decisions. To address these issues, one avenue of investigation involves using theoretical models to understand where current ways of working can be improved to best support operator decision-making (e.g., Parnell et al., 2021a, b). Modelling the HRI decision-making process is challenging (Sheridan, 2016) but can deliver many benefits. Previously, decision models have been used to inform the design of user interfaces, training protocols, workstation layouts, and decision aids (Jenkins, 2012; Banks et al., 2021; Parnell et al., 2021b). The current paper discusses the use of HF decision models within HRI. Throughout the paper, the use of UAVs in a search and rescue scenario is considered as a case study through which to explore the suitability and benefits of these different approaches to decision modelling within HRI.

#### **DECISION MODELLING**

There are many different models of human decision-making. Typically, research within HRI uses computational approaches to map the shared mental models held between human operators and robotics (Lebiere et al., 2013). Conversely, HF research adopts a theoretical approach to decision modelling. The following section provides an overview of decision models used within the HRI and HF literature.

#### **Decision Modelling Within HRI**

Rasmussen (1996) organised research on decision-making into four categories: (i) decision-making paradigms developed from normative models by Subject Experts; (ii) guidance on decision support tools for situations requiring knowledge-based problem solving; (iii) naturalistic decision making (NDM; Klein et al., 1989) models that describe actual decision-making behaviour; (iv) cognitive-based models that conceptualise the cognitive processes involved in a decision-making task (Lebiere et al., 2013). When working within a human-robot partnership, decision-making represents a dynamic process guided by the goals of the non-human and human agents, shared knowledge, and contextual information accessed from the world (Bicho et al., 2011; Goodrich and Schultz, 2008). Approaches to modelling decisionmaking processes often use cognitive, computational models (Schmerling et al., 2018). This approach can involve process modelling principles of human behaviour so that non-human agents understand and emulate human decision-making processes. In terms of HF research within HRI, previous work used phases of Cognitive Work Analysis (Stanton et al., 2017) to elicit user requirements that support the maintenance of SA (Adams, 2005; Adams et al., 2009). However, the uptake of this approach has slowed in recent years. Indeed, computational approaches have dominated the literature on modelling human decisionmaking within HRI. Consequently, it is likely that the benefits of Rasmussen's (1996) research strands (particularly NDM) have not been realised fully within HRI.

## **Decision Modelling Within Human Factors**

The following sections provide an overview of decision-making models across two categories. The first category, NDM, describes expert decision-making processes in real-world applications (Klein et al., 1989; Klein, 2008). Conversely, formative models address decisions that could be made within the work domain rather than what actually happened from the operator's viewpoint (Jenkins et al., 2010).

#### **Naturalistic Decision-Making**

The field of NDM provides one approach to studying decision-making processes in terms of "how people make decisions in real-world contexts that are meaningful and familiar to them" (Lipshitz, 2001, p.32). The NDM approach gave rise to numerous decision-making models although the debate over the optimal model is ongoing (Lipshitz, 1993; Lintern, 2010). Interestingly, only a subset of models have been applied to sociotechnical systems (e.g., Parnell et al., 2021b; Parnell et al., 2021a; Plant and Stanton, 2012; Banks et al., 2018). These models include the Recognition Primed Decision Model (RPDM; Klein et al., 1989) and the Perceptual Cycle Model (PCM; Neisser, 1976). First, the RPDM emphasises the decision-makers' experience and recognition of the situation as critical components of the decision-making process (Klein et al., 1989; Klein, 2008). Once a state of recognition is reached, the decision-maker sequentially simulates potential courses of action until a satisfactory option is identified. However, the model has attracted some criticism. The RPDM represents mental simulation as belonging solely 'in the head' of the decision-maker (Plant and Stanton, 2015). This means that dynamic changes within the environment, which may present new information to the decision-maker, are not represented in the decision-making process despite being a defining factor of naturalistic environments (Orasanu and Connolly, 1993). While this model may suit environments where dynamic change is less important for decision-making processes, the PCM may be more appropriate when changing environmental information is central for guiding decision-making (Banks et al., 2021; Parnell et al., 2021b).

The PCM comprises three central components: "Schema", "World", and "Action", all of which interact in a perceptual, cyclical manner (Neisser, 1976). Schemata refer to the decision-maker's internally held knowledge structures derived from previous experience, which become activated in response to familiar environmental stimuli (Lieberman, 2012). The inclusion of schema within the PCM sets it apart from the RPDM, and for that reason, the

model has been described as advantageous as it incorporates the decisionmaker's psychological processes and interactions within the environment (Banks et al., 2021; Parnell et al., 2021a, b).

#### **Formative Modelling**

Whilst NDM models can describe and explain the decision-making processes of human operators, the focus on the decision-maker's cognitive processing can neglect aspects of the decision process, such as the information nodes used to guide decision-making (Banks et al., 2020). In that sense, formative models may provide a broader understanding of the work domain's tasks, goals, and constraints (Jenkins et al., 2010).

Several formative models are used within HF to map decision-making processes. For instance, one widely used technique is Cognitive Work Analysis (CWA; Stanton et al., 2017). The second CWA phase, Cognitive Task Analysis, is specifically geared to elicit insight on decision-making processes (McIlroy and Stanton, 2011). Indeed, previous research has demonstrated the utility of CTA, using Decision Ladders (Rasmussen, 1974) to model current ways of working and identify requirements for automated systems (Asmayawati and Nixon, 2020). Decision Ladders provide a template for mapping "the set of generic sub-tasks involved in decision making" (Rasmussen, 1994). The sub-tasks documented within the model are not attributed to a human or non-human agent. Therefore, the entirety of the decisionmaking process within the sociotechnical system is represented (Rasmussen, 1974; Banks et al., 2020; McIlroy and Stanton, 2011). The decision ladder is also theoretically underpinned by Rasmussen's 1983 skill-, rule-, and knowledge-based framework to identify where knowledge-based activities could be supported by improvements to a system's design, such as automated decision aids (Banks et al., 2020; Parnell et al., 2021b).

# UAV IN A SEARCH AND RESCUE APPLICATION

The interdependence between social and technical agents during a rescue mission defines the nature of the SAR domain as a sociotechnical system (Adams, 2005; Harrington et al., 2018). As such, the integration of UAV technology within an already complex sociotechnical system requires a systemic approach that considers the role and needs of the end-user (Adams, 2005; Norman, 1986). Introducing a UAV to these operations presents a new, separate subsystem, that is, the UAV technical team. A UAV technical team typically comprises three operators: a pilot (navigating the UAV); a sensor operator (analysing payload data, e.g., aerial imagery); and the supervisor (managing the UAV team) (Adams et al., 2009). There has been much research on UAV navigation due to the inherent complexities of piloting a UAV from a remote location (e.g., Lathan and Tracey, 2002). However, the role of the sensor operator has received less attention despite the criticality of sensor processing for constraining the search space and the challenges of sensor analysis on workload and SA (Prewett et al., 2010; Riley and Endsley, 2005).

Decision-Making Aspect	Definition		
Psychological processes of the sensor operator	The psychological processes that occur 'in the head' of the sensor operator when monitoring UAV sensor output (Parnell et al., 2021b).		
Technical processes of the UAV	The technical processes carried out by the UAV (e.g., automatic object detection; Goodrich and Schultz, 2008).		
Perceptual processes of the sensor operator	The perceptual processes employed when feature-searching a 2D environment for information (Morison et al., 2015).		
Decisions must be justifiable	The outputted decision – informed by information elicited from the UAV (Mouloua et al., 2003) – is represented as the best outcome for the context of use (Parnell et al., 2021b).		
Accounts for experience of the sensor operator	The experience held by the sensor operator is represented as a factor effecting decision-making (Mouloua et al., 2003).		
Options are generated in parallel and compared	The options available to the sensor operator are considered simultaneously and subject to comparative evaluation (Parnell et al., 2021b).		
Accounts for the interaction with other actors	Interactions with other actors in the sociotechnical system (e.g., human-human, human-UAV) are captured (Adams et al., 2009).		
Decision-making starts with environmental event	An event occurring within the external environment initiates the decision-making process (Parnell et al., 2021b). For a sensor operator, this process would begin when the decision to use a UAV has been announced by the Incident Commander (Harrington et al., 2018).		
Dynamic nature of decision-making	External events (e.g., information collected by the UAV) can change the initial decision of the human operator (Adams et al., 2009).		

Table 1. Decision-making aspects of the UAV operators in an S&R scenario.

## Modelling the Decision-Making Processes of UAV Sensor Operators

The following section assesses the applicability of decision models to understand the decision processes of the sensor operator. In order to support this evaluation, it is important to understand the extent to which decision models capture the different aspects of decision-making. Parnell et al. (2021b) identified several aspects of decision-making, including decision justifiability, option generation, cognitive processes, experience, system interactions, and decision-making triggers. Here, we make use of these aspects as a basis to define the emergent decision-making facets that apply when interacting with UAV technology and define several decision-making aspects that emerge when reviewing the literature on HRI (see Table 1).

These decision-making aspects were used to identify which elements of decision-making could be captured by the aforementioned models to elicit insight into the processes of the sensor operator (see Table 2). Three decision

Decision-Making Aspect	RPDM	РСМ	Decision Ladder
Psychological processes of the sensor operator			
Technical processes of the UAV			
Perceptual processes of the sensor operator			
Decisions must be justifiable			
Accounts for experience of the sensor operator			
Options are generated in parallel and compared			
Accounts for the interaction with other actors			
Decision-making starts with environmental event			
Dynamic nature of decision-making			

Table 2. Summary of decision-making aspects captured by decision models.

models were evaluated: RPDM, PCM, and Decision Ladders. This assessment determined that the PCM encapsulates all aspects of decision-making. Applying the PCM to the decision-making processes of the sensor operator could identify requirements for an image classification decision aid to better support the identification of missing individuals.

Although Zelnio and Fendley (2019) have assessed support systems for an image classification task, the design of the decision aid was seemingly informed by the experimenter rather than the end-user. This can pose challenges when integrating the decision tool into real-world applications due to the disparity between the system designer's and end-user's expectations (Norman, 1986). In that sense, the PCM would look to close this gap by taking a user-centred design approach.

While it may seem rational rely on a PCM to model the decision-making processes of the sensor operator given its coverage of all of the decision-making aspects, the application of multiple decision models in tandem has been recommended due to the complementary nature of each model's output (Lintern, 2010; Parnell et al., 2021b). Where the PCM delineates when and what information is required to update the operator's mental schema, the decision ladder identifies the information processing activities primed for automated support, and the RPDM provides a detailed account of an operator's situation assessment and goal prioritisation (Parnell et al., 2021b). The different insights provided by each model can therefore provide a more holistic overview of design requirements for an image classification decision aid.

## DISCUSSION

Reviewing the contrasting qualities of multiple types of decision model has clarified their potential to each contribute to the field of HRI. Although it was not feasible to include the entirety of HF decision models in the current review, multiple alternative models were considered in order to represent the broad range of approaches available within HF and encourage the uptake of the entirety of Rasmussen's (1996) decision-making research strands. Whilst there is much debate over the optimal decision-making model (Lipshitz, 1993), we argue that this is a redundant dispute. Instead, we should ask (i) what models are best suited to the context and (ii) which set of models are best used in tandem to achieve the systems aims.

Our work was exemplified using the case study of UAVs within an S&R application. The insights gathered on decision-making processes could be used to manage workload by ensuring that an operator can access and act on relevant information at the appropriate time (Hancock et al., 2007). As the use of singular UAVs evolves towards the use of multi-robotic teaming (Chen and Barnes, 2014) and swarm robotics (Cardona and Calderon, 2019) it is important that the human operator can effectively interpret multiple streams of sensor data to best inform their decision-making process (Mouloua et al., 2003). The application of decision models in HRI has thus far focused on computational modelling and some usage of CWA (Adams et al., 2009; Jenkins, 2012; Nowroozi et al., 2012). Nevertheless, HF research on decision-making within HRI is currently very limited, particularly for UAVs (Mouloua et al., 2018). Future work should seek to implement these methods at the earliest stage of the design lifecycle to support the design of interfaces, decision support systems, training protocols and identify automation requirements (Adams et al., 2009; Jenkins, 2012).

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