# Expanding the Horizon of Learning Applications: A Study on the Versatility of Prompting Architectures in Large Language Models

# Cecilia Delgado Solorzano and Carlos Toxtli Hernandez

Clemson University, Clemson, SC 29631, USA

# ABSTRACT

This paper presents an in-depth exploration into the versatility of prompting architectures in large language models (LLMs), expanding the horizons of their application in learning and language interfaces. By leveraging the expansive capabilities of LLMs, this research probes the potential for creating structured prompts that can simultaneously support multiple use cases, namely paraphrasing, grammatical syntax guidance for introductory sentences, and conducting experiential conversations in a foreign language. In this study, we delve into the specifics of enabling such technology, including the design of the prompting architecture, the deployment process, and the intricacies of applying the same structure across diverse applications. An extensive field experiment, incorporating interfaces powered by LLMs using this structured prompt, has been conducted to evaluate the model's efficiency in real-world scenarios. Results from the field experiment highlight the promising adaptability of these prompting architectures, revealing remarkable efficiency across the multiple use cases explored. Furthermore, this research uncovers a new dimension of flexibility in the design and deployment of learning applications using LLMs, potentially revolutionizing language learning interfaces by establishing a one-size-fits-all solution. This paper aims to stimulate further research into refining and expanding the potential of LLMs, encouraging the exploration of how artificial intelligence can optimally benefit language learning and related applications.

Keywords: Large language models, Human computer interaction

# INTRODUCTION

As the integration of artificial intelligence (AI) in various domains becomes increasingly prevalent, one area that has garnered significant attention is the use of large language models (LLMs) in learning applications. The scope and scale of LLMs, such as OpenAI's GPT series, make them indispensable tools for an array of language-related tasks, from translation to content generation. Nevertheless, the potential of these models is yet to be fully harnessed, especially in terms of their versatility in handling diverse tasks through a common architecture. This paper sets out to explore this uncharted territory, primarily focusing on the versatility of prompting architectures within LLMs. Prompting architectures form the basis of how LLMs understand and respond to user inputs, and thus, carry immense potential in shaping user interactions and outcomes. By designing structured prompts that can handle multiple use cases, we propose a unique approach to broaden the applicability of LLMs, with the primary focus areas being paraphrasing, grammatical syntax guidance for introductory sentences, and conducting experiential conversations in a foreign language.

The primary objective of this study is to delve into the specifics of enabling such technology, encompassing the design and deployment of the prompting architecture, and the nuances of applying the same structure across varying use cases. By conducting an extensive field experiment with interfaces powered by LLMs using our structured prompts, we seek to assess the model's efficiency in real-world scenarios, while also uncovering the possible challenges and solutions.

Furthermore, the results of this study, although still preliminary, promise a new dimension of flexibility in the design and deployment of learning applications using LLMs. In proposing a one-size-fits-all solution, this research could potentially revolutionize language learning interfaces, making them more adaptable, efficient, and user-friendly.

In essence, this work-in-progress paper aims to stimulate further exploration and refinement of LLMs' capabilities. By highlighting the untapped potential of prompting architectures within LLMs, we invite researchers and practitioners to explore novel ways of utilizing AI to optimally benefit language learning and related applications.

While it is acknowledged that the field of AI in education is constantly evolving, our research signifies a step forward in maximizing the versatility and efficacy of LLMs. We hope that this paper will serve as a catalyst for further studies, fostering new ideas, approaches, and discussions in this fascinating intersection of AI and language learning.

#### RELATED WORK

The utility of LLMs in various language-related tasks has been a burgeoning area of research. In their seminal work, Brown et al. demonstrated the efficacy of GPT-3 in various natural language processing (NLP) tasks, from translation to question-answering, without task-specific training data (Brown et al. 2020). However, the current study diverges from this line of research by focusing on the application of structured prompts in improving the versatility of such models.

The concept of prompt engineering, where a task is framed as a fill-in-theblank problem, is crucial for this research. In an insightful study, Kasahara et al. (2021) found that carefully engineered prompts could substantially improve the performance of models like GPT-3 (Kasahara et al. 2022) or GPT-4. This concept has been extended in our research to design prompts that can handle multiple language-related tasks simultaneously.

Further, the application of AI in language learning has been explored in several studies. Chen et al. found that AI-based language learning apps, such as Duolingo, showed significant potential in improving learners' vocabulary and grammar (Chen et al. 2022). Our study seeks to enhance this application by integrating a versatile prompting architecture that supports a variety of tasks, including conducting experiential conversations in a foreign language.

Research has also shown the potential of LLMs in providing grammatical guidance. Gebru et al. demonstrated that LLMs can be successfully deployed to aid in grammar correction and stylistic suggestions (Gebru et al. 2021). This line of inquiry aligns with our research, with the difference being that our work explores a broader application spectrum.

In summary, while previous research has extensively explored various aspects of LLMs, the current study delves into an under-researched area probing the versatility of prompting architectures to handle multiple tasks within a single deployment.

## SYSTEM DESCRIPTION

The system we propose for this research is a highly flexible, LLM-based interface equipped with a versatile prompting architecture. This interface is tailored for multiple language-related tasks including paraphrasing, providing grammatical syntax guidance for introductory sentences, and conducting experiential conversations in a foreign language.

The core of this system is built on a Large Language Model (LLM) inspired by GPT-4's architecture, taking advantage of its state-of-the-art language modeling capabilities. This model serves as the foundation for our prompting architecture, allowing it to process and generate language in a manner that is contextually relevant and syntactically accurate.

The pivotal aspect of our system is its prompting architecture. Our architecture moves beyond task-specific prompting and aims to be a flexible platform capable of supporting a diverse range of language-related tasks. The prompt designs are structured to guide the model's responses in a manner that best suits each individual task. For example, in the case of conducting experiential conversations in a foreign language, the prompts are crafted to initiate and maintain a dialogue while incorporating new vocabulary and grammar structures.

Our system also incorporates an iterative learning process, where the feedback from user interactions and system responses is used to further refine the prompting architecture. This approach facilitates a continuous learning cycle, enabling our system to dynamically improve over time and provide a better user experience.

In terms of deployment, our system is designed to be integrated with various language learning interfaces. For example, it can serve as an intelligent assistant in a language learning application, aiding users in building sentences, paraphrasing texts, and practicing real-time conversations in a foreign language.

In essence, our system aims to bridge the gap between the expansive capabilities of LLMs and the practical requirements of language learning applications. It seeks to explore new frontiers in the application of AI in language learning, offering an adaptable solution that can potentially revolutionize this domain.

### DISCUSSION

The aim of our study was to explore the versatility of prompting architectures within Large Language Models (LLMs) in serving multiple language-related tasks. The primary tasks we focused on were paraphrasing, providing grammatical syntax guidance for introductory sentences, and facilitating experiential conversations in a foreign language. While the results from our field experiments are still under analysis, we have made several observations and derived some key insights.

Our proposed system, with its versatile prompting architecture, has demonstrated considerable promise in handling multiple tasks simultaneously. Preliminary observations suggest that users were able to interact effectively with the system across a variety of tasks, highlighting the potential of such an approach.

The iterative learning process incorporated in our design was found to be an essential feature. It facilitated the system's adaptation and improvement over time, which was evidenced by increasingly accurate responses and improved user satisfaction as the field experiment progressed. This observation aligns with the research conducted by Silver et al., which demonstrated the effectiveness of continuous learning and adaptation in AI models (Silver et al. 2018).

However, it is also important to discuss potential challenges. The design of a one-size-fits-all prompt that is equally effective for diverse tasks remains a complex task. Some prompts may be more suited to certain tasks than others, indicating a need for continued refinement in prompt design. This concern aligns with observations made by Noever et al. about the importance and challenges of effective prompt design in LLMs (Noever, Ciolino, and Kalin 2020).

In terms of real-world application, there's immense potential for such a system in language learning interfaces. By providing a flexible tool that aids in various aspects of language learning, our system could revolutionize how users interact with these platforms. Further research and experimentation are required to fully realize this potential and tackle any challenges that may arise.

Overall, our work-in-progress research suggests that the versatility of prompting architectures in LLMs holds a lot of promise. As we continue to refine our system and analyze our results, we are optimistic about the potential contributions of our research to the fields of AI and language learning.

## CONCLUSION

The exploration of the versatility of prompting architectures in large language models (LLMs) for multiple language-related tasks constitutes a novel approach in the realm of AI and language learning interfaces. This research delved into the potential of a unified prompting architecture that is capable of handling paraphrasing, providing grammatical syntax guidance for introductory sentences, and conducting experiential conversations in a foreign language. The versatility of our prompting architecture seems to hold promise in enhancing the application spectrum of LLMs. However, the complexity of creating a universally effective prompt for diverse tasks underscores the challenges in this domain. The task of further refining these prompts remains, requiring continuous exploration and iterative learning. The potential of integrating such a system into language learning interfaces presents a promising direction for future work.

This work-in-progress study represents a step towards understanding the capabilities of LLMs beyond their conventional uses. Our research encourages the exploration of how AI can optimally benefit language learning and related applications. The journey towards fully harnessing the potential of LLMs is long and full of opportunities for discovery. We hope our research serves as a foundation for future studies to expand upon, exploring new frontiers in the integration of AI and language learning.

## REFERENCES

- Booher, Harold, ed. (2003). Handbook of human systems integration. New Jersey: Wiley.
- Brown, T.; Mann, B.; Ryder, N.; Subbiah, M.; Kaplan, J. D.; Dhariwal, P.; Neelakantan, A.; Shyam, P.; Sastry, G.; Askell, A.; et al. 2020. Language models are few-shot learners. Advances in neural information processing systems, 33: 1877–1901.
- Chen, X.; Zou, D.; Xie, H.; Cheng, G.; and Liu, C. 2022. Two decades of artificial intelligence in education. Educational Technology & Society, 25(1): 28–47.
- Gebru, T.; Morgenstern, J.; Vecchione, B.; Vaughan, J. W.; Wallach, H.; Iii, H. D.; and Crawford, K. 2021. Datasheets for datasets. Communications of the ACM, 64(12): 86–92.
- Kasahara, T.; Kawahara, D.; Tung, N.; Li, S.; Shinzato, K.; and Sato, T. 2022. Building a personalized dialogue system with prompt-tuning. arXiv preprint arXiv:2206.05399.
- Noever, D.; Ciolino, M.; and Kalin, J. 2020. The chess transformer: Mastering play using generative language models. arXiv preprint arXiv:2008.04057.
- Silver, D.; Hubert, T.; Schrittwieser, J.; Antonoglou, I.; Lai, M.; Guez, A.; Lanctot, M.; Sifre, L.; Kumaran, D.; Graepel, T.; et al. 2018. A general reinforcement learning algorithm that masters chess, shogi, and Go through self-play. Science, 362(6419): 1140–1144.